



Regulations

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General Rules (G1):

G1a.) Every participant must have a Junior Cube Association (Username) to be a valid participant after the first competition.

G1b.) A participant can be deemed ineligible to compete in a competition if they haven't registered for the competition in the allocated time or haven't paid the participation fees.

G1c.) Participants can update their personal information by going to their profile and making the necessary changes. For changes to the locked fields, they can email us at infojuniorcubeassociation@gmail.com

G1d.) All personal information of a participant is confidential, in no circumstance, you are allowed to disclose this information to any other organizations/persons without the consent of the participant's parents.

G1e.) Participants must represent a country in which they hold citizenship.

G1f.) Participants that are absent from the competition are not eligible for a refund of the fees paid for the competition. G1g.) All decisions taken by the Super Moderator are final and non-negotiable without clear evidence.

G1h.) Only the Moderator and the super moderator are allowed to grant an extra solve to a participant in case of a miss scramble.

G1i.) If you cross the time limit of that event, then that solve is considered a DNF.

G1j.) All mentioned times are as per IST, so please be aware and calculate your time zone.

G1k.) If any event has less number of participants, we as an organizer have the authority to cancel the event.

G1l.) Hi IQ – Participants will have only one attempt and the cut-off time will be announced before the competition. G1m.) If any event has less than 10 participants for that age group, then that will have only 1 podium prize.

G1n.) 3x3 Merit Medals are not given to podium winners in 3x3, upcoming star boy/girl, Legend award winners G1o.) Absent participants won't receive 3x3 merit medals or participation certificates.

G1p.) DNF average result in 3x3 will receive a bronze merit medal.

G1q.) High IQ podium winners won't receive a High IQ participation trophy.



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Solved State (G2):

G2a.) A puzzle is solved when all colors are in their respective positions.

G2b.) If the puzzle is one or more moves away from being solved then that solve is considered a DNF. G2c.) If a cube is misaligned less than 45 degrees then the cube is considered solved.

G2d.) When all eighteen inner clock faces point to 12 o'clock then the clock is considered solved. G2e.)

Even if one face isn't pointing at 12 o'clock then that solve is considered DNF.

G2f.) During a solve, if the cube (piece/pieces pop, corner twists, the cap falls off a piece) the participant is allowed to fix it without stopping the time. If the timer is stopped and it is not in the solved state, that solve is considered as DNF.

G2g.) Internal piece pop is not considered a DNF but solved as long as the colored pieces are attached to the cube, and the cube is in a normal solved state.

Scramble (G3):

G3a.) A scramble is a sequence of moves generated by the software at random to avoid repetition. G3b.) The allocated scramble in a batch is unique and random.

G3c.) All NxN cubes are scrambled with the white face on top and the green face in front of us.

G3d.) **Scrambles are not allowed to be discussed during the competition. Anyone found to be discussing will be disqualified.**

Moderator (G4):

G4a.) A Moderator is responsible for executing the procedures and rules in a competition. G4b.) A single moderator will be overseeing multiple participants at a given time.

G4c.) It's the responsibility of the moderator to maintain decorum and order in the room.

G4d.) The moderator/judge is the official representative of the JCA and will be approving the participant's scores.

G4e.) In case of an issue, the moderator/judge is allowed to take the assistance of the super moderator to make a decision regarding a solve or the participant.



Regulations

Puzzles (G5):

G5a.) Participants must be ready with their own cubes before the start of the event.

G5b.) Each puzzle should be fully functional and approved by the moderator. If not approved, please have a backup cube in hand.

G5c.) In the case of stickered cubes, the sticker color should be clearly distinguishable on each side. G5d.) Each side color should be uniform and must be clearly distinct from the other colors.

G5e.) Blind participants are allowed to use textured cubes but they have to be pre-approved by the organizers before the first day of the competition.

G5f.) Colorblind participants are allowed to use special cubes which have to be pre-approved by the organizers before the first day of the competition.

G5g.) All clocks must be approved by the super moderator before the competition date. G5h.) **No**

Bluetooth cubes are allowed in competitions

G5i.) Participants are allowed to change cubes (of the same event) if they need to after a solve is complete only with the approval of the moderator.

G5j.) A maximum of 4 pieces are allowed to be interchanged in case of a pop and reassembly, and a maximum of 2 corner twists are permitted.

Penalties (G6):

G6a.) If you start solving without the timer starting, then that solve is considered a DNF.

G6b.) If the timer stops in-between the solve, then that solve can be considered as a DNF on the decision of the judge on the grounds of human interference.

G6c.) If the cube falls down or onto the lap of the participant, then the participant can place it on the table without affecting the state of the cube.

Even if one face isn't pointing at 12 o'clock then that solve is considered DNF. **[Point from G2e.]**

When the timer is stopped and any piece pops, corner twists, or cap falls, that solve is considered as DNF **[Point from G2f.]**

If more than one move is needed to get the cube in its solved state, then that solve is considered as DNF. **[Point from G2h.]**

If you cross the time limit for that event, then that solve is considered a DNF. **[Point from G1i.]**

G6d.) Participants or parents who act indecently/unlawful can be disqualified from the competition at the decision of the super moderator/organizer.

"ALL THE BEST PARTICIPANTS"