Online Competition Rules

- **All-important announcements** related to the competition will be **sent via email or Whatsapp broadcast**, please make sure you save these numbers +9193261 69864 & +917304195472 for competition updates.
- Follow our **FB and Insta pages** to not miss on any event details.
- ❖ **Facebook Account**
    - ✓ **https://www.facebook.com/Juinor86**
- ❖ **Facebook Page**
    - ✓ **https://www.facebook.com/JCA.Adminn/**
- ❖ **Instagram**
    - ✓ **https://instagram.com/juniorcubeassociation?utm_medium=copy_link**
- **Time Slots and Zoom Meeting credentials will be shared by email** or visible on the website to all participants.
  Please note that in case of an emergency the time schedule may be shifted slightly which will beinformed to all participants via email and social media- Instagram & Facebook.

PRE - HAND PREPARATIONS

- **Mandatory 2 devices** will be required to join the competition (one of which should be a laptop / tablet).
- Make sure you **download Chrome and the zoom app** on your laptop. If it is already downloaded,then please update it with the **latest versions**.
- Participants needs to make sure they have **proper internet connectivity** and fully **charged Devices/Laptops**. Any connectivity issues during the solve, that solve will be considered invalid.
- Organizers will not be liable for Internet connectivity issues at the participant end.
- Participants have to make sure they log in at their time slot on the timer website. **The zoom meeting will be locked after 05 minutes.**
- Make sure that the **name and the photo displayed on Zoom ID is of the participant.**
- Participants needs to be **on mute mode at all times** and if required raise their hand and then askany query.
- Make sure there is **no background disturbance** when speaking to the moderator.
- **Participants in the Under7 age category should be accompanied by parents/guardians** during the competition.
- Participants have to keep their cubes **completely solved before the start of the event** i.e. Event1 - 3x3 solved cube before they join the zoom meeting.
- **Please keep participant's ID proof ready**, and show it when asked for verification.
- Failure to join the zoom meeting at the **designated time** will lead the participant to be marked as **absent** (DNS).
- **No adjustment of schedule** is possible if you miss the competition by any chance you will be marked as absent and no certificate will be issued for the same.

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EVENT FLOW

- **Join the Zoom Meeting**, in the main room the **Super Moderator will explain** the basic Guidelines.
- After that, the participants have to make sure that they click on their screen to see the option for the **breakout room** and join the **Batch Number room** that they have been allocated.
- Participants need to be ready with the **Solved Cubes**
- They will then **scramble their own cubes**, with the scrambles shown on-screen on the day of the competition.
  (Kids under the age of 7 years are allowed to get their cubes scrambled by their parents/guardianson the day of the competition)
- After scrambling every participant needs to **show the cube to the moderator and get it approved**.
- Once scrambling is approved by the moderator, **place the cube on the table and cover the cube** with a non-transparent box and wait for further instructions from the moderator.
- When the Moderators says to **start** the participant has to press the space bar or click on thetimer on the website and start solving their respective cubes.
- **Cube they are solving** and the **laptop with the timer visible all times to the Moderators**, failure of either one or both will lead to that solve being considered invalid (DNF).
- The **inspection time is of 15 seconds**. During this period the participant is not allowed to solve or make any turns on the cube.
- Once the contestant finishes solving the cube, **clicking on the timer will stop the timer**, revealingthe complete solve time.
- After stopping the timer please let the **moderator check the solved state** of your cube and **verifythe time.**
- **Similarly, all solves will be taken for each puzzle** (maximum 2 extra solves can be provided onlyif moderator / super-moderator opts for it)
- **All Scores verified by the super moderator will be displayed on the website.**

Online Competition Rules

RULES

- You are **allowed to fix a popped piece** during a solve while the timer is running. Once the timer is stopped you are not allowed to touch the cube or fix any pop/twist/turn.
- If the **timer stops during the solve**, **NO** extra solve will be given.
- **Crossing the time limit** of that event will lead to that solve being considered a **DNF.**
- If any child's scores are **found doubtful** we as organizers have the authority to ask for a **re-attempt in front of the super moderator**.
- The **Moderator's decision** regarding the timer will be **final**, any kind of issues with the Moderatorswill result in the **participant being exempted.**
- The recordings will not be shared to any participant.
- If all the **three scrambles are incorrect** you get an extra solve (2 max), if those 2 scramblesare incorrect then scores are **considered as DNF.**

CERTIFICATES & TROPHIES

- **E-Participation Certificates** will be uploaded on our website and can be seen and downloaded on logging in.

- **Merit Certificates and Medals** will be couriered to Indian registered address within 7 Days of the result declared.

- **DNA / Absent Participants** will not be issued participation certificates.

- **Podium / Trophy Winners & Excellence Awards Winners** physical copy of the certificates is dispatched via courier to the Indian registered addresses.

PLEASE NOTE:
Not following these rules will get you disqualified from the competition.

Please remember
IT IS NOT WINNING BUT PARTICIPATING WHICH IS MORE IMPORTANT.